INSTRUCTIONS FOR DOWNLOADING SETUPS:

Hover your mouse cursor over the "DOWNLOAD SETUPS" bar; this will open a list of available models for your selected transmitter. Scroll down the list to locate the desired setup file. Clicking on that link will automatically download the selected file to your computer. Note: You can download files individually to your computer or select Download All Setups to download a zip file that will contain all the setups for your selected transmitter.

Explore your computer to locate the .SPM files you just downloaded. Identify the drive assigned to your SD card. Drag and drop the .SPM file(s) from the downloaded location to the SD card. Electronically "Eject" the SD card to make it safe to remove the SD card from your computer. Note: On Mac and Linux machines, you will need to unmount the SD card.

Insert the SD card into your Spektrum radio's card slot. While holding down the roller, power up the radio. When you see the System Setup menu, release the roller and scroll down to Model Select. Scroll down to select an unused model or a model you wish to erase.

Next, scroll down to the bottom of the System Setup menu and highlight the option Transfer SD Card. Click the roller. The Options field will change from Insert Card to Select Option. Use the roller to highlight this area, and then click it. This will cause the box to begin blinking. Roll to the Import Model and click the roller.

You will now see the word followed by a list of folders and/or files on your SD card's root folder. Scroll down to the file you just downloaded and click to select it. MAC USERS: The Mac OS adds an extra file with the same name but with a leading dot. Skip over this file and select the one without the leading dot instead.

The screen will now prompt you to verify that the correct model is to be overwritten with the new file. Select CANCEL or IMPORT as appropriate. If you select CANCEL, you should go back and select the appropriate model to replace. By selecting IMPORT, the model will be loaded in and begin execution

This function overwrites all model memories. Ensure that the models currently in your transmitter are saved on an SD card separate from the transmitter before performing this function.

IMPORTANT: After importing a model, you must rebind the transmitter and receiver. The Main Screen must show DSM2 or DSMX in the upper left corner. You can import a model to any location you want. If you prefer to use Import All, you can use your PC to rename the SPM file. The first two digits (01 to 50) are the destination model number. Your SD card can only contain 50 models. Save fi les to folders on the card then remove from the card all unused models. Files are selected by their position in the directory table